

2020 Winter All American Games Rules Addendum

All games will be played by USSSA rules, with the following exceptions:

- 1. The tournament will provide all game balls and umpire fees.
- 2. Pre-game conference and coin flip between manager and umpires will take place 5 minutes prior to the start of the game. (Only one coach per team, no players will be allowed at pre-game conference)
- 3. All equipment must be USSSA approved (bats), no metal cleats are allowed.
- 4. No organized infield practice before the games. Teams may warm up beyond the baselines or in foul territory. No live batting practice is allowed on the field or in the complex at any time. (Batting cases are off limits)
- 5. Time limit for all games is 75 minutes (finish inning). Time begins after the pre-game conference. Time limit could change in case of tournament interruptions. All teams should be prepared to start their pool game up to 15 minutes early in case we are ahead of schedule.
 - a. Pool Play Games can end in a tie at the end of regulation.
 - b. Games will go **75 minutes or 7 innings**. Bracket Play Games will go to ITB at the end of time limit or 7 innings until a winner is declared.
- 6. Runs per inning: A maximum of 6 runs can be scored each inning by a team
- 7. Team coaches may consult with the umpires; volunteer coaches, players, sponsors and other parties are to keep out of discussions. The head coach is responsible for all communications, even those by other coaches.
- 8. No smoking, vaping, electronic cigarettes or tobacco use on the field or in the dugouts.
- 19. 10. Batting Line-Ups
 - a. Coaches will set a batting line-up prior to the beginning of the first game in pool play then once again before the first bracket play game. Coaches will also be allowed to reset their line-up one more time before the Championship game if needed.
 - b. All players will bat in the line-up and are expected to hit unless they are a pitcher who does not hit and expresses otherwise. Hitting line ups will be set <u>once</u> for pool games and <u>once</u> for bracket games. The batting line up will be set and continue to be revolving until re-set for bracket play.
 - Example: Game ends with the 4th batter being the last out of the game. At the start of the next game the 5th batter in the lineup will lead off the game.
 - c. If a player is forced to leave the game, the following protocol will be followed:
 - I. Injury:

- Batter: If a batter cannot fulfill her time at bat due to injury or illness, that player will be eliminated from that entire game. Her spot will be skipped in the batting order. Teams
 will not be required to take an automatic out UNTIL they drop below 9 players.
- Runner: If a runner cannot continue her time on the bases, that player will be substituted with the last batter not on base. She will not be allowed to participate in the remainder of the game. The line-up will compress when her spot comes to bat.
- II. Ejections: A player ejection while roster batting will result in the team losing that player for the entire game. Her spot in the batting order WILL be an automatic out.
- 10. Courtesy runner for pitcher and catcher, last batted out.
- 11. Due to all players being in the line-up, there will be free defensive substitutions.
- 12. The following procedure will be used to determine the seeding after pool play:
 - a. If three or more teams are tied with the same record in a division, head-to head may or may not be used to break ties.
 - b. Once a level of tie-breaker is used, we DO NOT revert back to any steps of the tie-breaking procedure. We will continue on down the list until all ties are broken.
 - c. Highest Winning Percentage (number of wins divided by number of games with a result (ties eliminated form formula))
 - d. Most Wins
 - e. Head-to-Head Games
 - f. Runs allowed per game
 - g. Runs differential (+/- of 8 runs per game)
 - h. Coin Flip